



MONTENEGRO

DRIVING THE TRANSITION
TO TOURISM INDUSTRY 4.0
POWERED BY DIGITAL
TECHNOLOGIES

TAKING YOU AND YOUR
INDUSTRY TO THE
NEXT LEVEL



UNITED NATIONS
INDUSTRIAL DEVELOPMENT ORGANIZATION



PROJECT AT A GLANCE

Supporting the transition to Tourism Industry 4.0. in Montenegro driven by digital technologies

Donor: Slovenia

Coordinating Agency: Ministry of Economic Development and Tourism of Montenegro



How to Receive Your Certificate

All participants will be able to receive a certificate of completion at the end of the program.

After the final lecture, a **short questionnaire** will be available and must be completed in order to receive the certificate.





Join the Training Programme

on Digital Innovation of Cultural Heritage!

As part of the project “Provision of Digital Technologies Fostering Tourism 4.0 and Technological Learning in Montenegro”, we are pleased to invite you to participate in a **Training Programme** focused on digital storytelling and 3D technologies for cultural heritage and tourism. The programme consists of **five interactive workshops**, combining theory and practice:

- **Introduction to 3D and Digital Storytelling (online)**
10 November 2025, 11:00–12:00 (Registration until 7 November)
- **3D Digital Capture and Data Processing (online)**
17 November 2025, 11:00–12:00
- **Principles of Digital Storytelling with 3D Assets (hybrid)**
27 November 2025, 11:00–12:00 TBC
- **3D Data Management (online)**
1 December 2025, 11:00–12:00
- **Hands-on Workshop (on-site)**
Planned for June 2026

Register HERE

or scan the QR code



Participants will gain both **conceptual understanding and practical experience** with digital tools and workflows that enable innovative storytelling and digital preservation of cultural heritage.

We warmly invite **professionals, students, researchers, and cultural heritage practitioners** to join us and enhance their skills in digital innovation for Tourism 4.0.

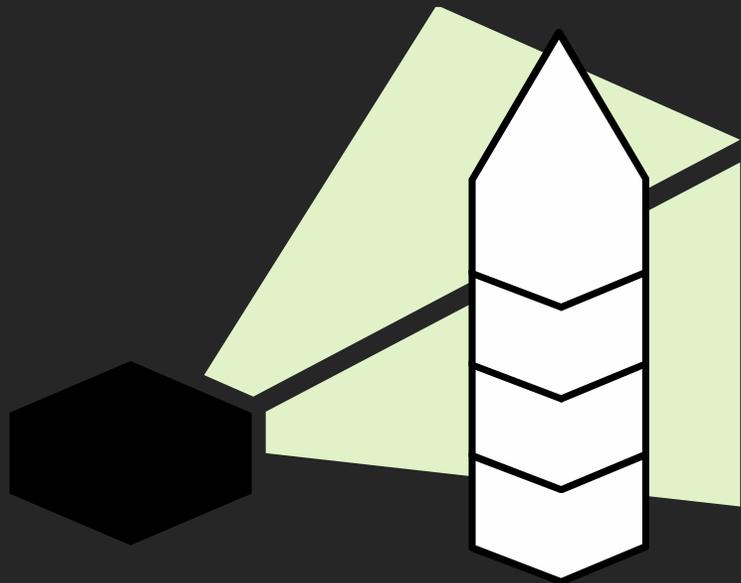
The project is coordinated by Arctur, a Slovenian high-tech company known for its award-winning Initiatives in the field of digital cultural tourism, and is implemented under the mandate of the United Nations Industrial Development Organization (UNIDO) (UNIDO Project SAP ID 230074).

ARCTUR

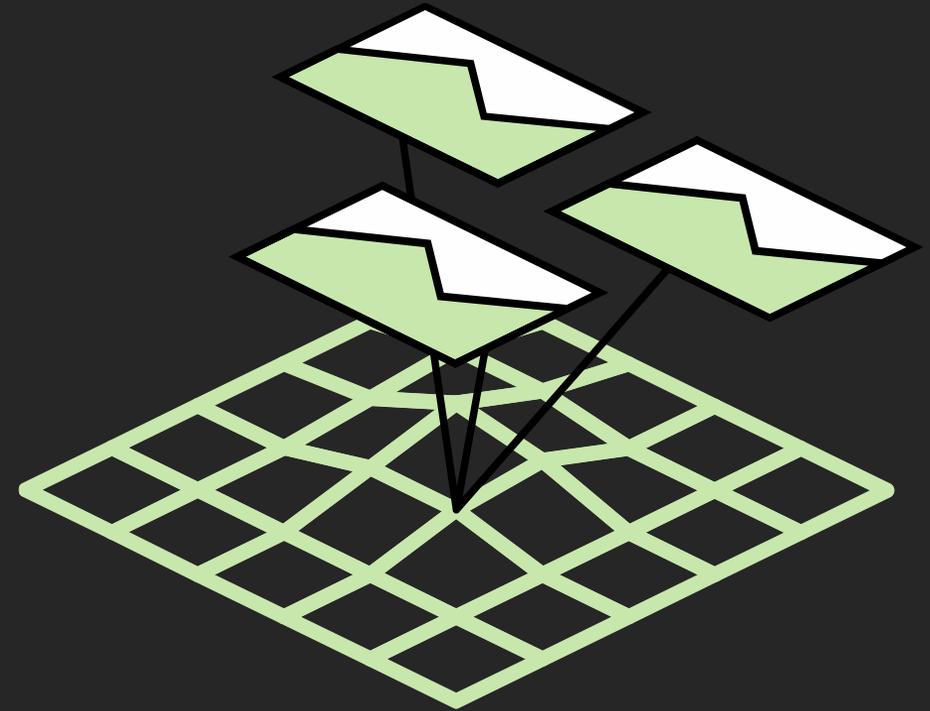


Key Points

- Scanning methods to 3D model
- Pre-site preparation
- Camera setup
- Photo capture strategy (terrain-specific)
- Ground Control Points (markers)
- Survey measurements
- Processing overview in Agisoft Metashape
- Deliverables for mapping & game assets



Laser scanning



Photogrammetry

Laser scanning

- **Laser scanner** captures 3D geometry of objects or environments without contact.
- **Infrared laser beam** is projected onto a rotating mirror to scan the surroundings.
- The rotating head **directs the beam** across the object or area.
- Reflected laser **light returns** to the scanner, providing data for 3D reconstruction.
- High accuracy in any environment, provide precise and fast measurements, even in challenging conditions such as low light, large spaces, or complex surfaces.















Photogrammetry

- 3D reconstruction using overlapping photos
- Especially useful for environments, terrain patches, cliffs, quarries, and outdoor scans
- Requires careful:
 - Lighting control
 - Camera stability
 - Coverage & angles
 - Accurately measured scale





11



Jack Bauer



PointCloud with 18.050 000 points



Metashape
Professional



RealityCapture

Photogrammetry Softwares

- Autodesk ReCap Pro
- Agisoft Metashape
- Meshroom
- Pix4D
- RealityCapture
- ...

Terms in Photogrammetry

- Markers
- Key points
- Tie points
- Align
- Terrestrial photo /Aerial photo
- Laser
- Origin
- Point cloud
- Sparse cloud
- Dense cloud
- Mesh
- Texture
- Chunk
- Control points

Pre-Capture Preparation

Environment & conditions

- Overcast sky preferred
- Avoid shadows + changing light
- Little/no wind for marker stability

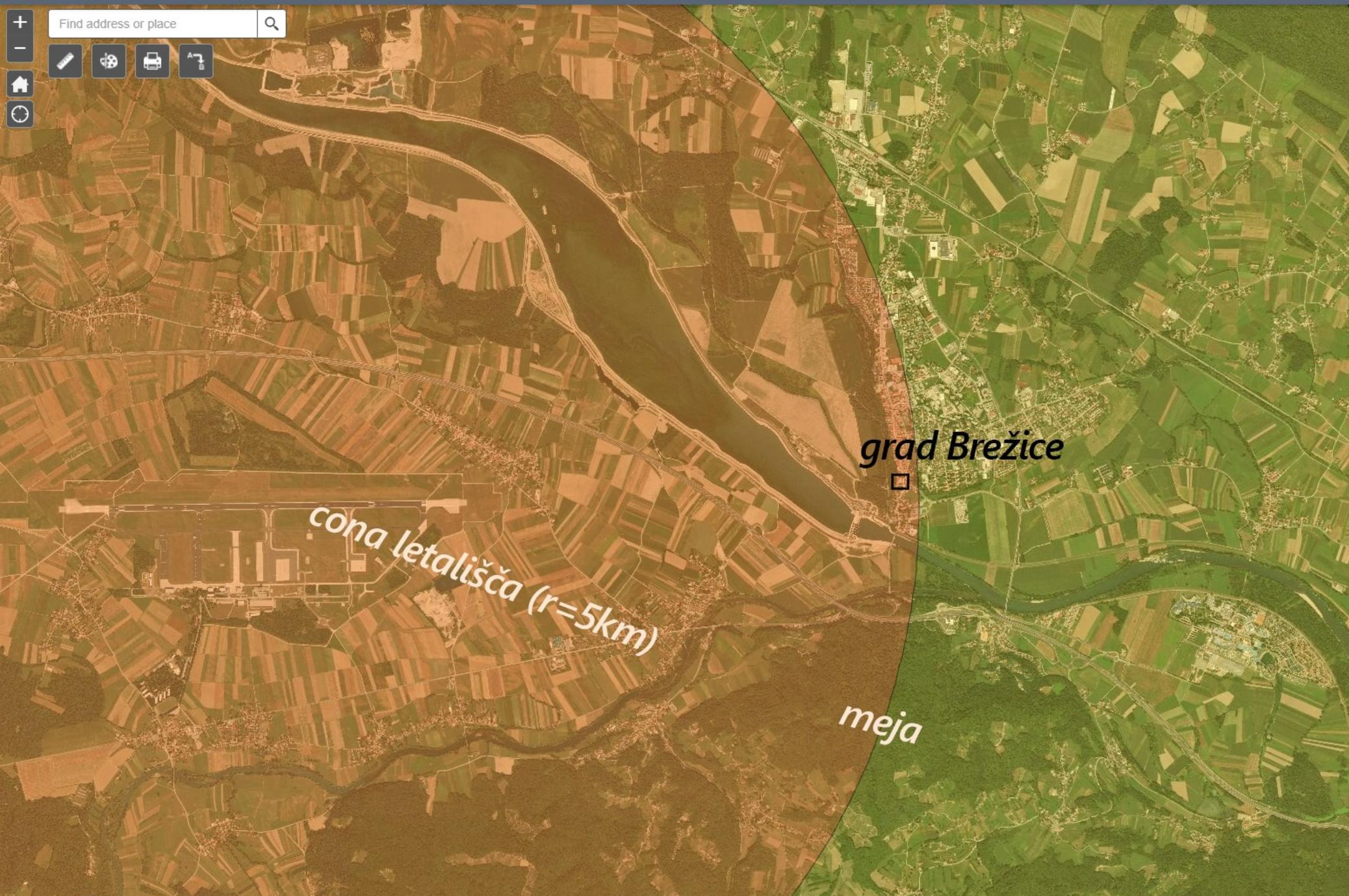
Terrain readiness

- Remove vegetation if possible
- Ensure you can walk the whole capture area...



Find address or place

Map navigation and utility icons: Home, Refresh, Print, Measure, Fullscreen, and a search icon.



Layer List

- Layers
- Airfields - vzletišca
 - Aerodromes - letališca
 - Nuclear power plant - NEK
 - VFR aerodromes - VFR letališca
 - national park - nacionalni park
 - CTR - Kontrolirana cone
 - Danger area
 - Heliport
 - Restricted areas
 - Built - pozidano
 - FIR

Aerial data capture

- European regulation for drone flight authorization
- Drone registration
- Flight notification to the aviation authority (<https://caa.me>)
- Site check / NOTAM review
- Proper certification for the required category
- Permission from the landowner



Certifikat o uspešno opravljenem spletnem usposabljanju

PROOF OF COMPLETION OF THE ONLINE TRAINING

Ime in priimek (First and last name)

Luka Vodopivec

Številka zadeve (Case number)

60414-2792/2021

Registracijska številka (Registration number)

[REDACTED]

Veljavno do (Expiration date)

25. 12. 2026



Registracija operatorja sistemov brezpilotnih zrakoplovov

UAS OPERATOR REGISTRATION

Operator (Operator)

ARCTUR Računalniški
inženiring d.o.o.

Datum izdaje (Issuing date)

24.10.2025

Številka zadeve (Case number)

37248-1934/2025

Naslov (Address)

Industrijska cesta 001A, 5000
Nova Gorica, SI

Veljavno do (Expiration date)

24. 04. 2028

Registracijska številka (Registration number)

[REDACTED]



NAJAVA LETA BREZPILOTNEGA ZRAKOPLOVA

Podatki o napravi in operatorju

Naziv operatorja:	Arctur d.o.o.
Telefonska številka upravitelja:	041 400 971
Tip naprave:	DJI Mavic 2 Pro
Serijska številka naprave:	163CGCA R0A6FMU
Kategorija dejavnosti:	A
Konfiguracija opreme:	
1.	samo serijsko nameščena oprema
2.	
3.	
4.	

Podatki o letu

Namen leta:	fotogrametrija		
Datum leta:	Thu, 20. Feb. 2020		
Čas leta (LOC):	od: 09:00	do: 12:00	
Lokacija:	Volčji Grad (Komen), Debeli Griža		
Področje letenja:	I.		
Koordinate letenja/območje:			
T1	N	45.802011	E 13.745860
T2	N	45.805227	E 13.744407
T3	N	45.805649	E 13.747556
T4	N	45.802609	E 13.750130
T5	N		E
T6	N		E
Datoteka .kmz:	PRIPNI DATOTEKO .kmz	IZBRISI DATOTEKO	
	debelagriza.kmz		
Načrtovana višina letenja:	80m		
Največja načrtovana oddaljenost:	400m		

POŠLJI NAJAVO LETA

* Za delovanje vseh funkcij obrazca uporabite različico Adobe Reader XI ali novejšo. Pri drugačni programski opremini priložite datoteko .kmz kot priložilo elektronskemu sporočilu.

* V primeru nedelovanja samodejnega izpolnjevanja elektronskega sporočila, pošljite najavo na elektronski naslov: uav@caa.si



Dovoljenje za prelet z dronom.

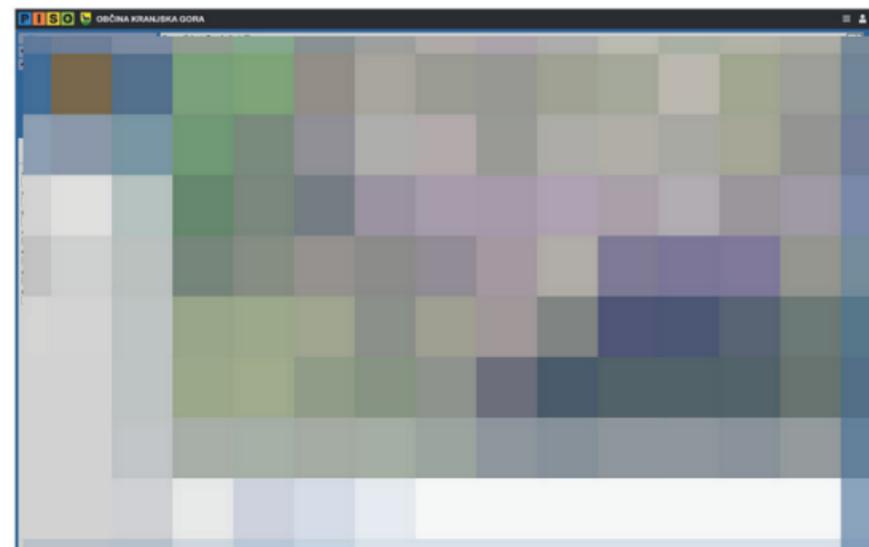
Podjetje _____ dovoljuje prelet navednih parcel z dronom, za potrebe izdelave multimedijskih oglaševalskih materialov.

Parcela št.: _____

Parcela št.: _____

Parcela št.: _____

Na sliki so označene z _____ naslov je _____



Nova Gorica, dne _____

Managing Director



POZOR!
BREZPILOTNI
ZRAKOPLOV



Capture Strategy

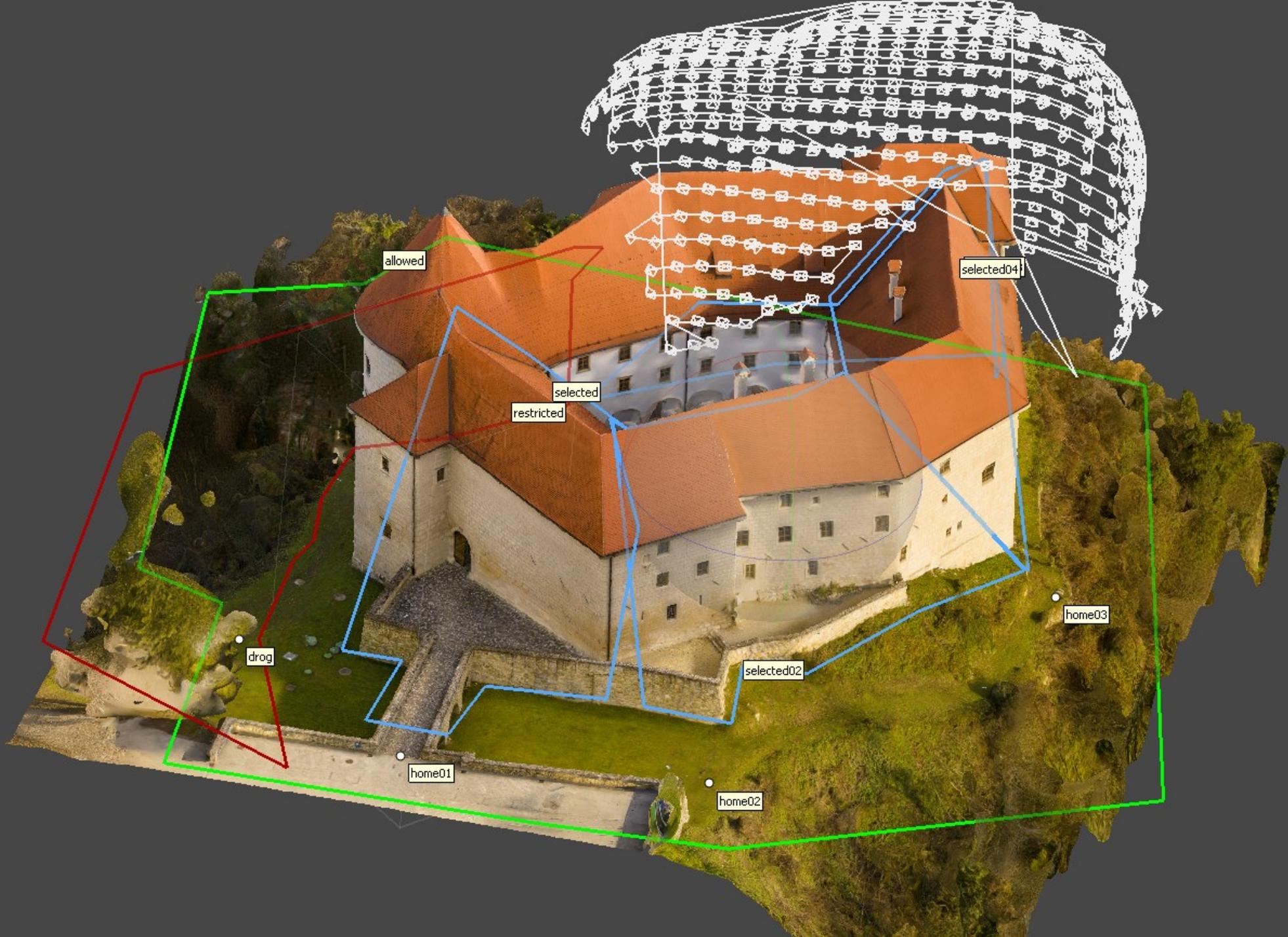
- Aerial photos
 - Ortofoto (avtomatsko letenje)
 - Ring (avtomatsko letenje, kroženje)
 - Vertikalni ortofoto (ročno letenje)
 - Detalji – vertical Ring (ročno letenje)
- Terrain
 - Interier
 - Zunanji / eksterier
 - Detalji
 - Streha / napušč



Preparation

- What will be scanned
- Site inspection / cleaning
- Planning marker placement
- Planning marker placement for orthophotos
- Flight planning
- Scheduling scan time
- Laser requirements





allowed

selected04

selected

restricted

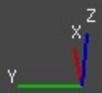
home03

drog

selected02

home01

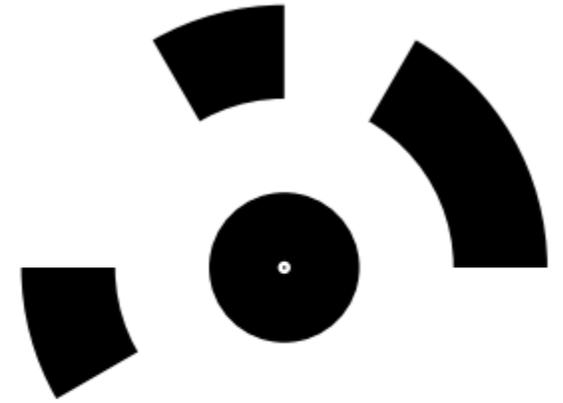
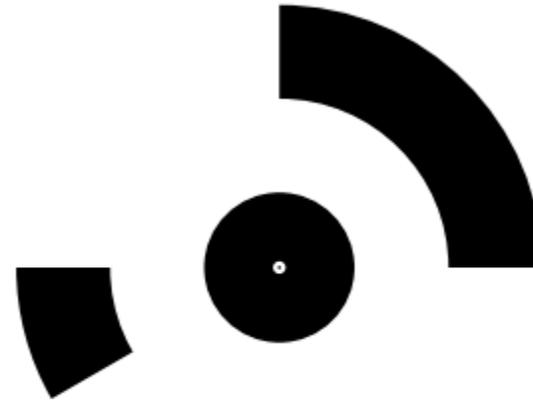
home02





Markers

- 12 bitni
- 16 bit
- Cross
- Painted X marks
- Scale bars



Why Use Markers?

- Provides true scale
- Greatly improves accuracy
- Reduces model drift
- Essential for GIS or when merging multiple scans
- Helps Software optimize camera parameters



Marker Placement

- Minimum 5 markers
- Best: 8–12 markers
- Spread evenly around perimeter
- 2–3 inside the capture zone
- Place on stable ground, not vegetation
- Ensure each is visible in 6+ photos



Survey Measurements

- Correcting GPS data
- Geo-referencing (matching data with coordinate system)
- Using local coordinate systems





Camera Settings

Aperture (f-stop)



f/1.0 f/1.4 f/2 f/2.8 f/4 f/5.6 f/8 f/11 f/16

More Light

Less Light



Shallow Depth of Field



Infinite Depth of Field

Shutter Speed



3" 2" 1" 1/30
Blur (need tripod)
More Light



1/60 1/125
Semi Blur



1/250 1/500 1/1000
Frozen Motion
Less Light

ISO (sensitivity to light)



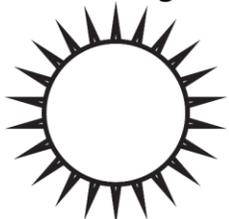
100 200 400
clear images



800 1600 3200
some digital noise



6400 12800 25600
lots of digital noise



Use Manual Mode / Advance

- **Shutter:** $\geq 1/125$
- **Aperture:** f/8 – f/11
- **ISO:** 100–400
- **Focus:** Automatic
- **White balance:** Locked
- **Image format:** RAW

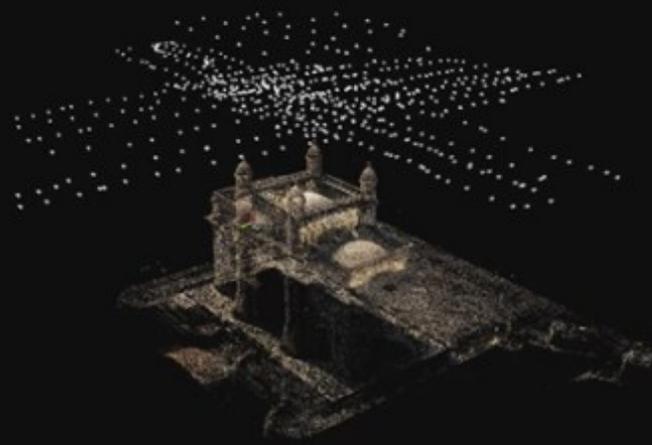
Drone Settings

Use Manual Mode / Advance

- **Shutter: $\geq 1/700$**
- **Aperture: f/6 – f/11**
- **ISO: 100–400**
- **Focus: Automatic**
- **White balance: Locked**
- **Image format: RAW**



Grid Flights



Ring Flights



Ortho Flights





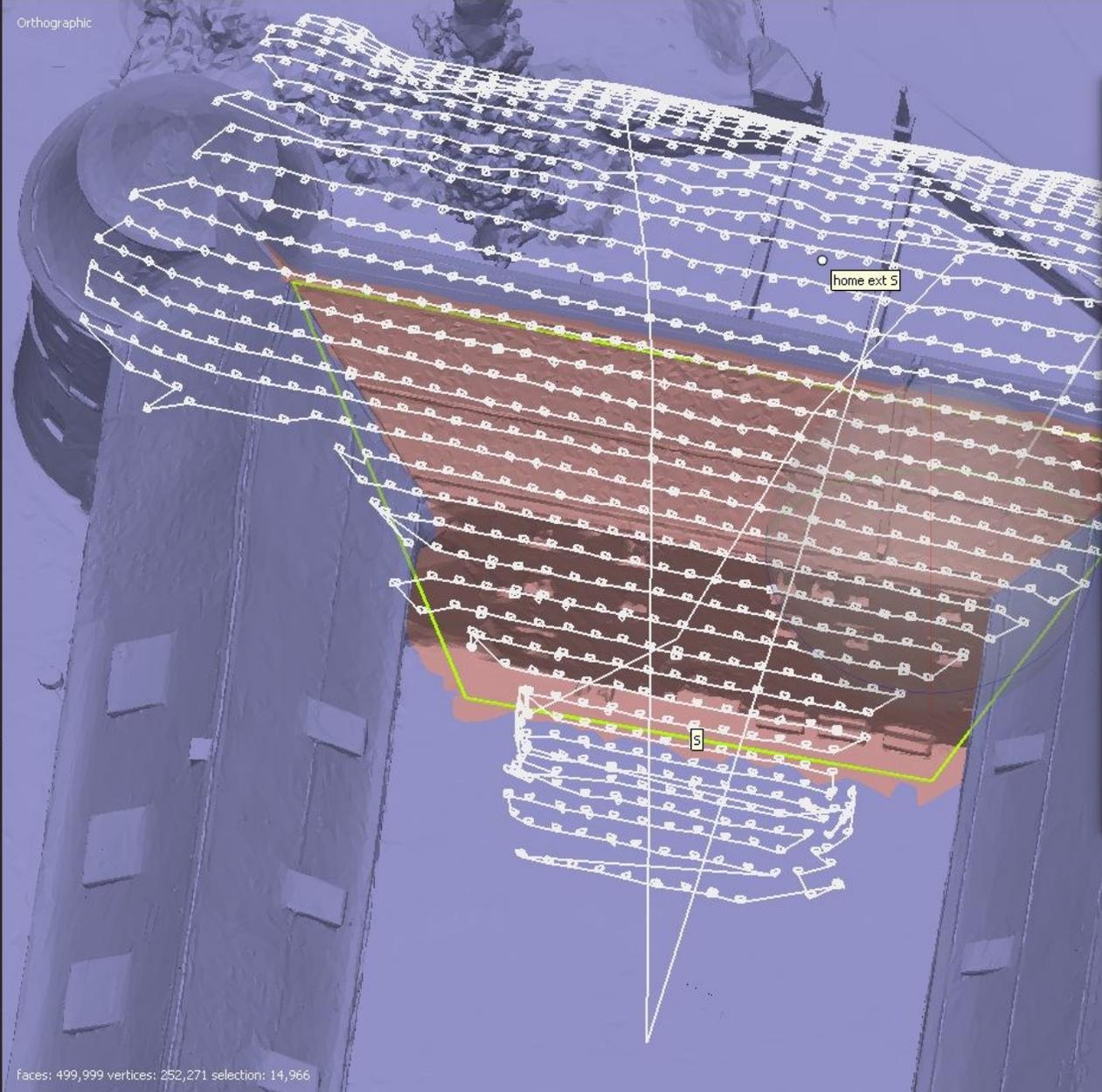


Space

Model Ortho

- Tie Points (2,056,033 points)
- Depth Maps (846, High quality, Mild filtering)
- Dense Cloud (142,779,028 points, High quality)
- 3D model oblique | depth maps (16,326,332 faces, Hi
- 3D model oblique | depth maps | close holes (16,331,
- 3D Model (499,999 faces, High quality)
- Mission plan (950 keyframes)
- Mission plan (931 keyframes)
- Mission plan (709 keyframes)
- Mission plan part 1 (999 keyframes)
- Mission plan part 1 (999 keyframes)
- Mission plan part 2 (255 keyframes)
- Mission plan (646 keyframes)
- Mission plan (850 keyframes)
- Mission plan part 1 (998 keyframes)
- Mission plan part 2 (502 keyframes)
- Mission plan (972 keyframes)
- Mission plan part 1 (998 keyframes)
- Mission plan part 2 (998 keyframes)
- Mission plan part 3 (87 keyframes)
- Mission plan (739 keyframes)
- Mission plan (664 keyframes)
- Mission plan (691 keyframes)
- Mission plan (1,183 keyframes)

Orthographic



Snap: Axis, 3D

Faces: 499,999 vertices: 252,271 selection: 14,966

Plan Mission

Focus on model selection

Survey parameters

Camera model: L1D-20c, 28.0 mm f/2.8 (10.26mm)

Resolution: Capture distance (m) 10

Image overlap (%): 86

Improve hard-to-reach regions coverage

Enable multi-photo waypoints (DJI Pilot only)

Obstacle avoidance

Safety distance (m): 5

Min altitude (m): 2

Safety zone: None

Restricted zone: None

Powerlines layer: None

Flight plan properties

Home point: home interior

Min waypoint spacing (m): 0.6

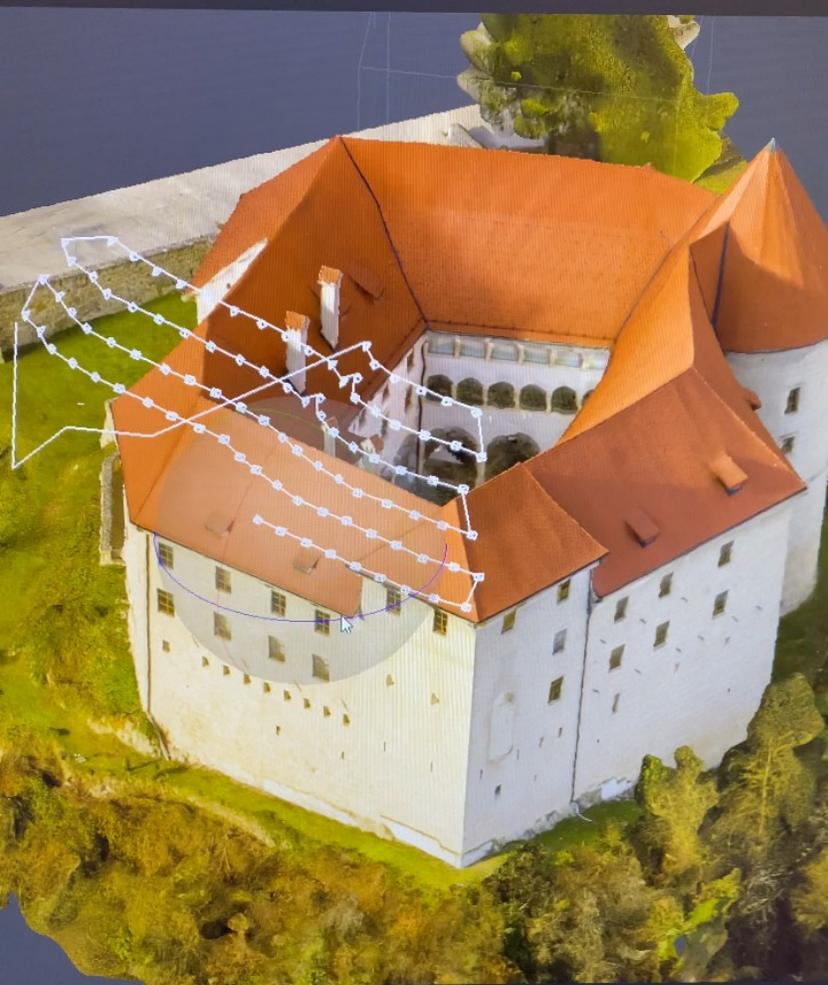
Max waypoints per flight: 9999

Min pitch (°): -90

Max pitch (°): 0

Prefer horizontal movement

OK Cancel





Field Checklist (errors)

- Stable lighting (Overcast weather)
- High overlap
- Overlap between aerial and terrain photos
- Multi-height coverage
- Markers clearly visible
- No motion blur
- Even exposure across all images
- Weather stability
- RAW data





101









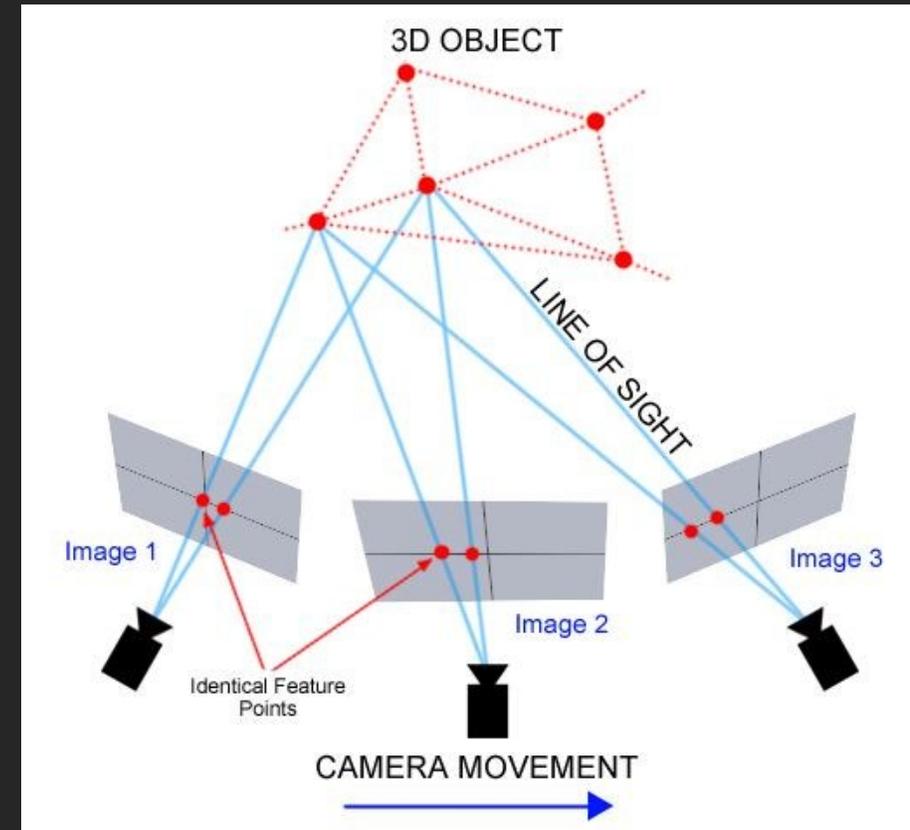






What is photogrammetry

- Getting information about physical object dimensions by examining and interpreting images.
 - Feature matching
- Reverse photography process
 - Photography compresses 3D object into a 2D image
 - Taking 2D images and turning them into a 3D model
- Difference in perspective



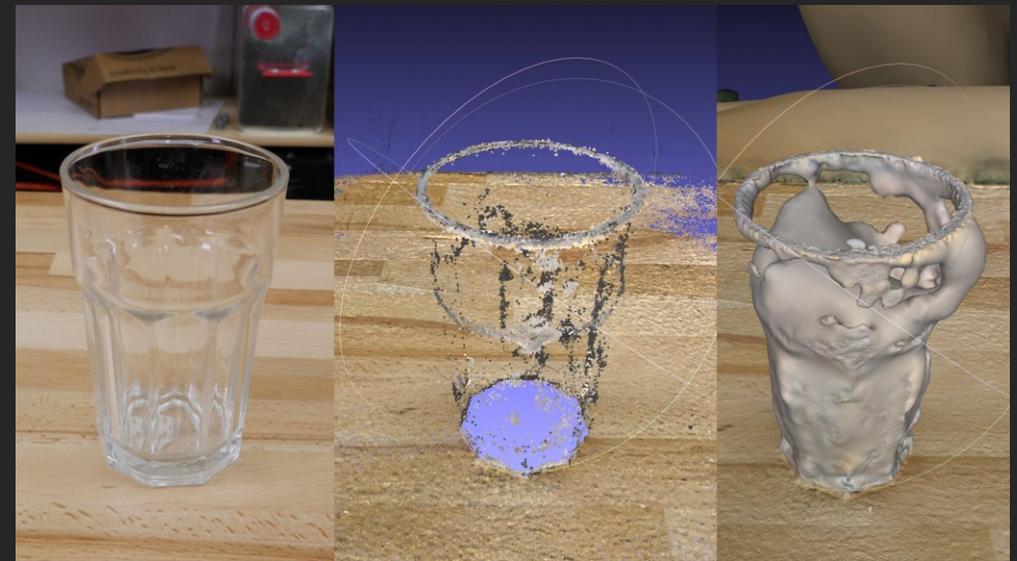
The good

- Simple to start
- Scalable
- Non-invasive
- Wide range of uses
- Reusable and shareable end product
- As is capture



The bad

- As is capture
- Not suited for every type of material*
- Data dependant



Getting started

BASIC

- Camera
 - In our case a phone camera
- Software

Advanced

- Basic
- Lights
- Softboxes
- Filters
- Drones
- Georeferencing equipment
- Measuring equipment
- A lot of data storage space
- Powerfull computers



Metashape
Professional

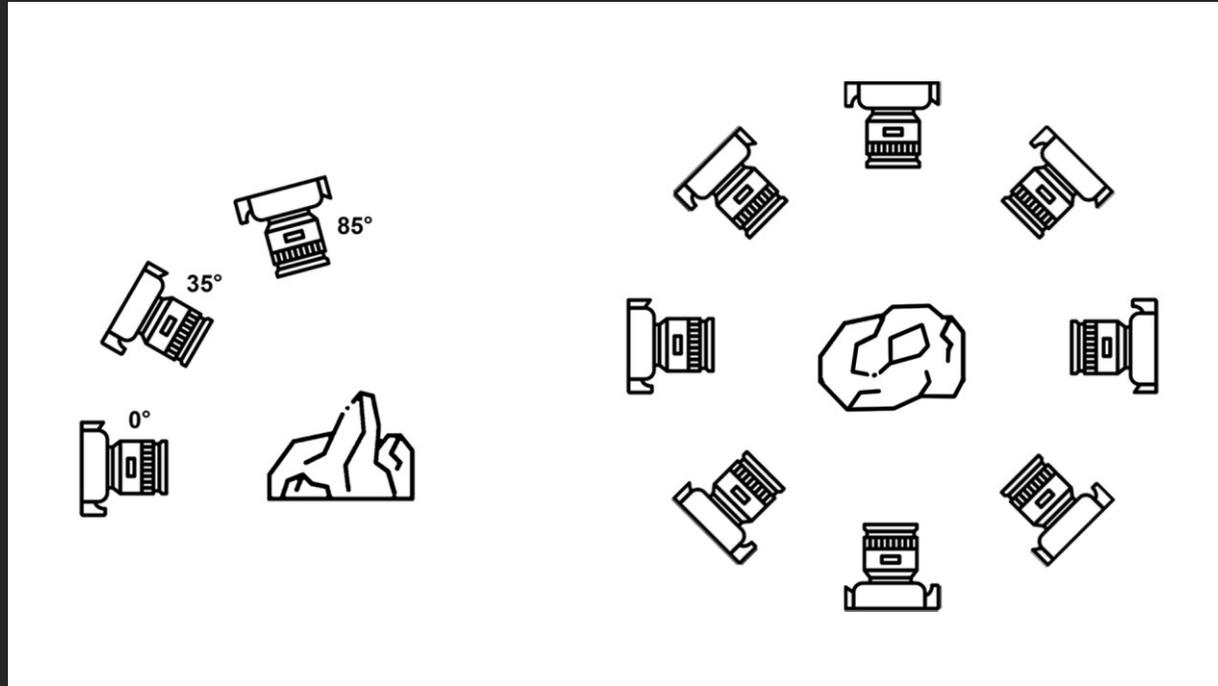


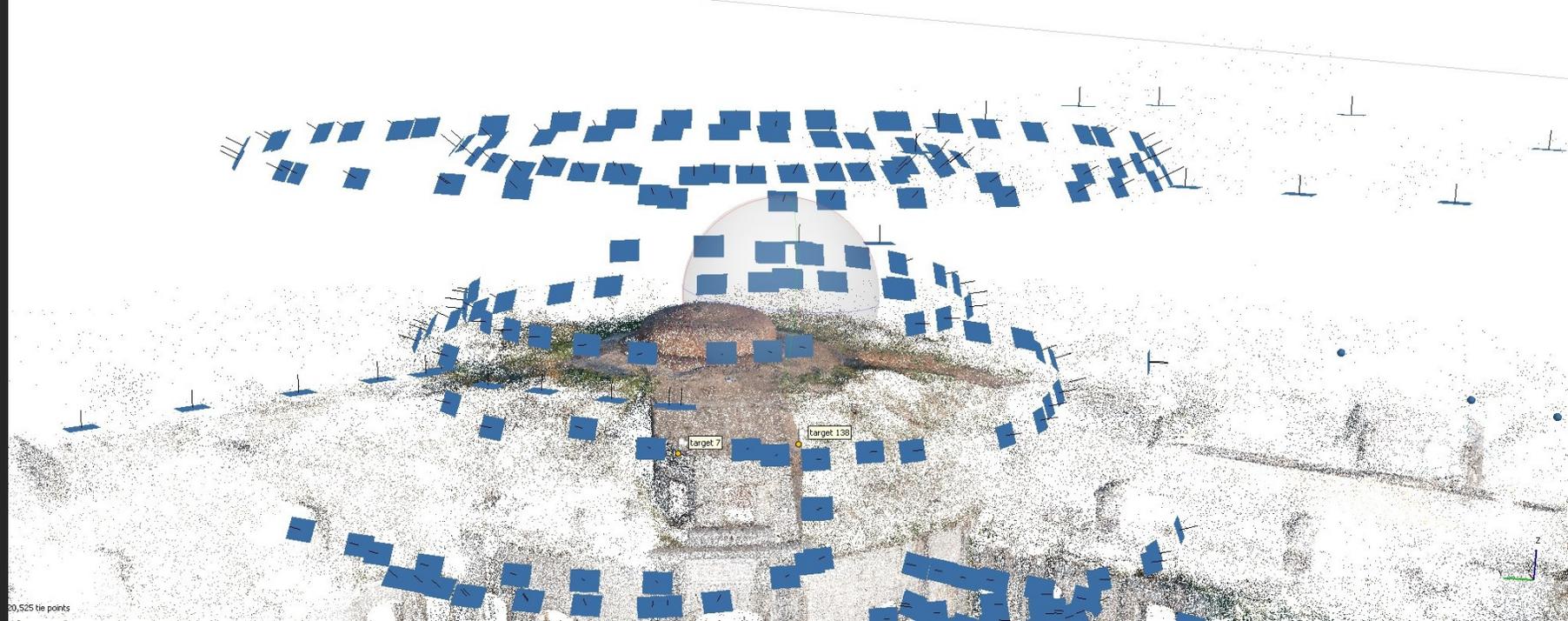
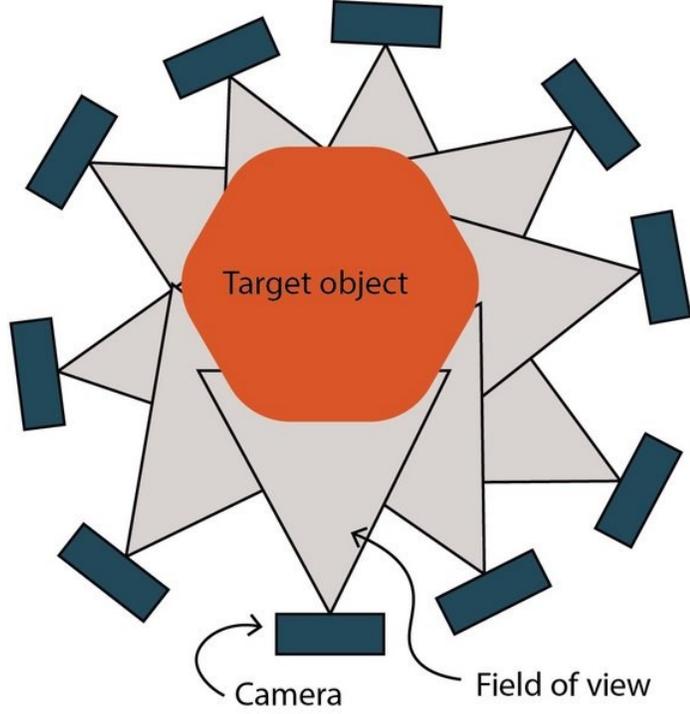
RealityCapture

Photogrammetry Softwares

- Autodesk ReCap Pro
- Agisoft Metashape
- Meshroom
- Pix4D
- RealityCapture
- ...

Capturing data









Direct Sunlight - Hard Shadows



Diffused Sunlight - Soft Shadows

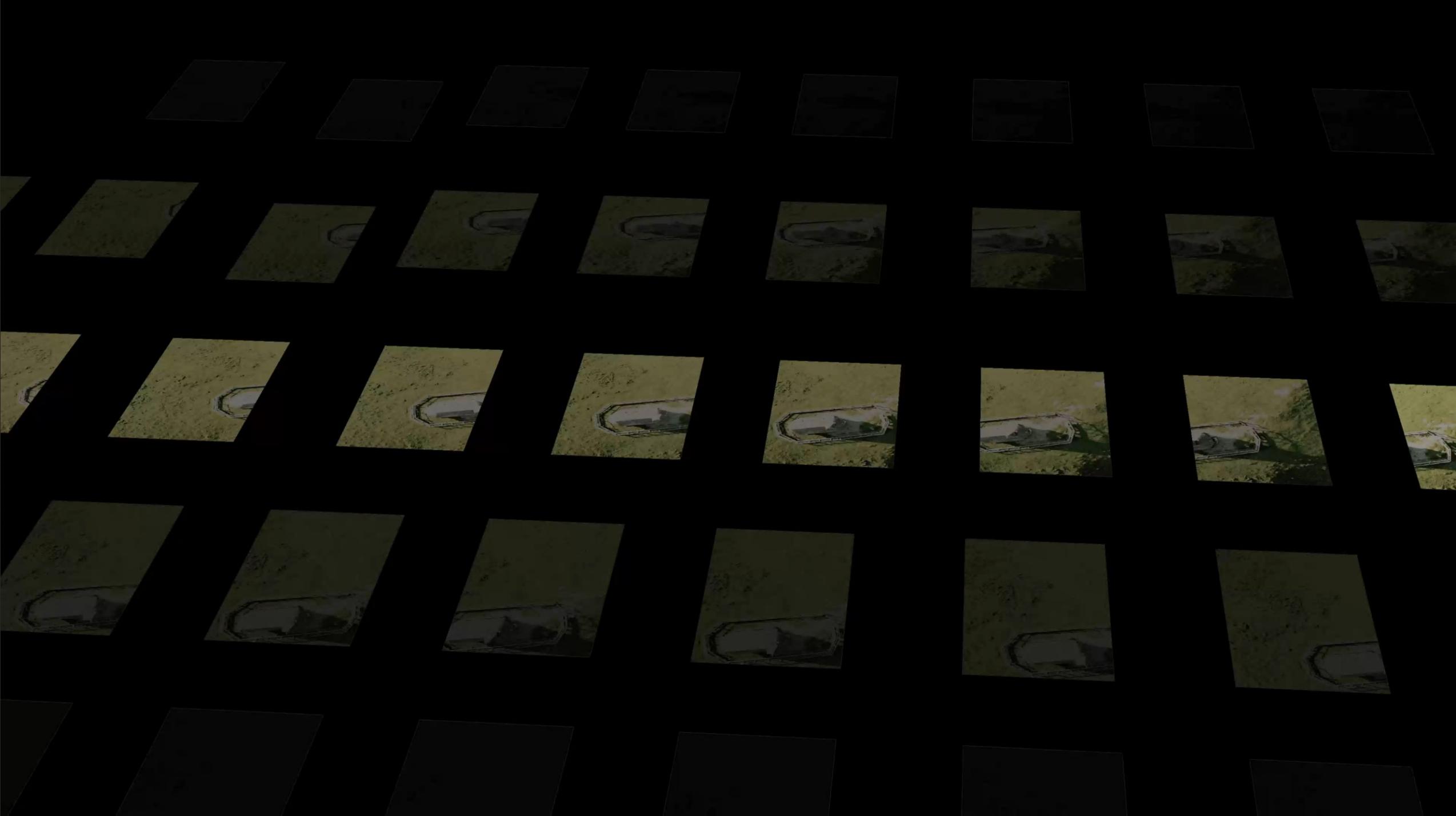
Data processing

- **We are not looking for a pretty picture!**
- Background doesn't matter
- **Don't trust your eyes**
- As much data as possible
- Uniformity across the dataset

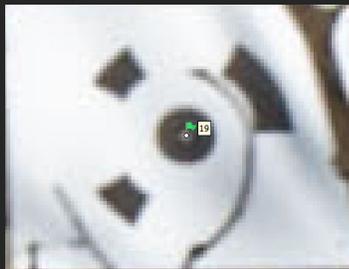
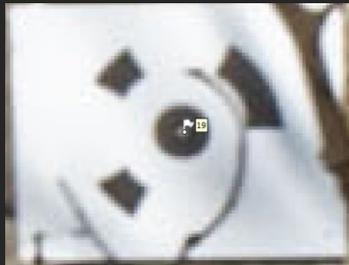


AS SHOT





Markers



The screenshot shows the Agisoft Metashape Professional software interface. The main window displays a 3D model of a building with several markers placed on its surface. A dialog box titled "Detect Markers" is open, showing the following parameters:

- Target type: Circular 12 bit
- Tolerance: 10
- Maximum residual (px): 5
- Process selected images only
- Ignore masked image regions
- Inverted (white on black)
- Disable parity
- Merge with existing markers

The interface also shows a "Reference" panel with a table of camera data and a "Markers" panel with a list of markers.

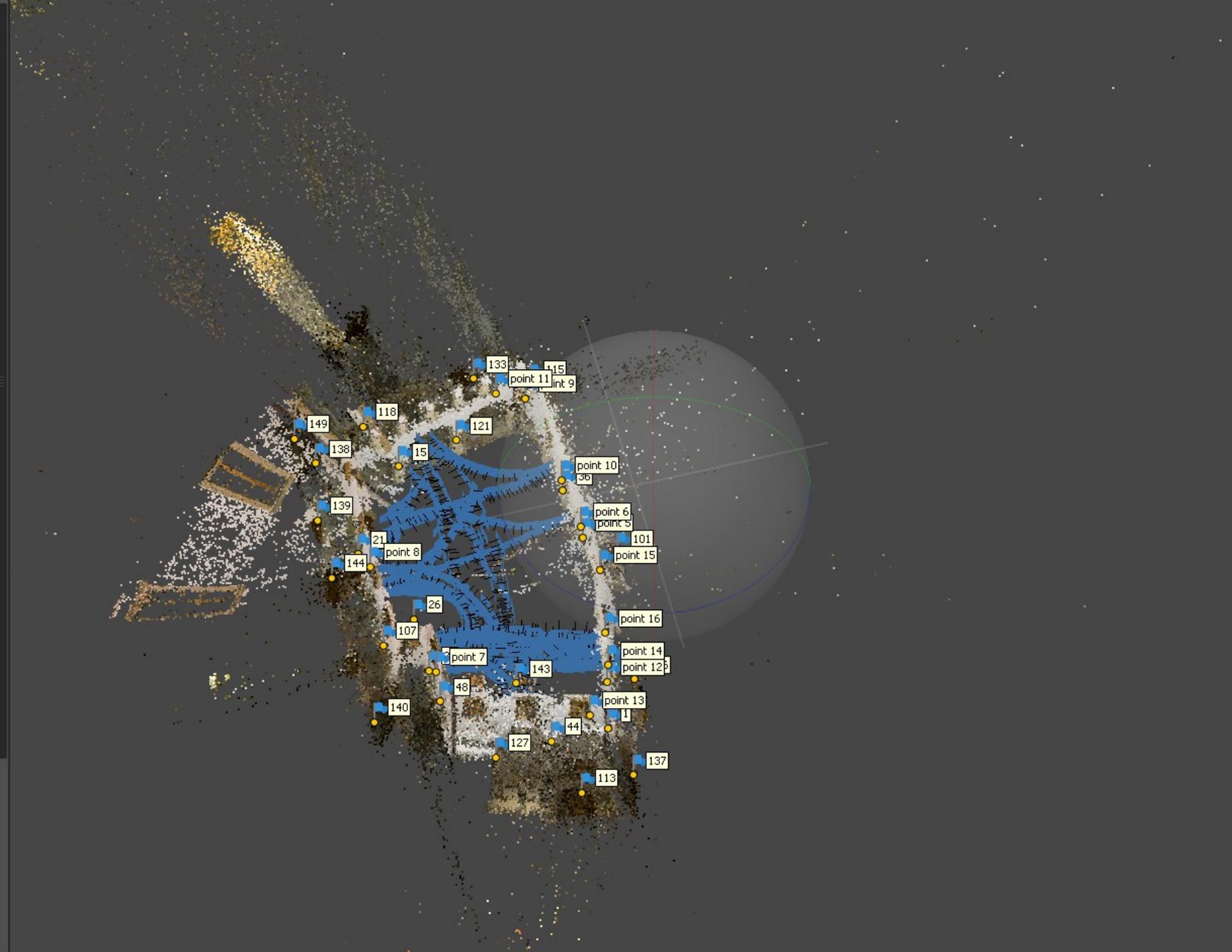
Cameras	Longitude	Latitude	Altitude (m)	Accuracy (m)
DIH_0015	18.763907	42.395683	445.150000	10.000000
DIH_0016	18.763911	42.395681	445.380000	10.000000
DIH_0017	18.763912	42.395680	445.480000	10.000000
DIH_0018	18.763920	42.395667	445.370000	10.000000
DIH_0019	18.763921	42.395669	445.680000	10.000000
DIH_0020	18.763921	42.395668	445.690000	10.000000
DIH_0021	18.763926	42.395657	445.700000	10.000000
DIH_0022	18.763928	42.395657	445.950000	10.000000
DIH_0023	18.763934	42.395648	446.000000	10.000000
DIH_0024	18.763939	42.395636	445.900000	10.000000
DIH_0025	18.763938	42.395637	445.880000	10.000000
DIH_0026	18.763951	42.395623	446.150000	10.000000
DIH_0027	18.763952	42.395622	446.130000	10.000000
DIH_0028	18.763966	42.395610	446.120000	10.000000

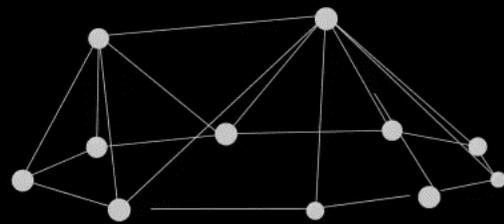
The "Markers" panel lists the following markers:

- target 3
- target 4
- target 7
- target 30
- target 59
- target 60
- target 73
- target 76
- target 82
- target 91
- target 105
- target 106
- target 117
- target 124
- target 138
- target 150
- target 155

The "Photos" panel shows a grid of images used for the project, including various views of the building and its surroundings.

70/64 cameras)
cameras, 5,710,683 points) [R]
s)
cameras, 19 markers, 2,813,209 points) [R]
144 cameras, 21 markers, 2,100,604 points) [R]
origin (751 cameras, 29 markers, 954,897 points) [R]
optimized (751 cameras, 29 markers, 954,897 points) [R]
optimized+reset align+realign (751 cameras, 29 markers, 1,499,456 points) [R]
add point+optimize (751 cameras, 38 markers, 1,499,456 points) [R]
895 cameras, 40 markers, 1,741,381 points) [R]
(371 cameras)
144 cameras, 34 markers, 2,100,604 points) [R]
name markers (1144 cameras, 34 markers, 2,100,604 points) [R]
port coord (1144 cameras, 31 markers, 2,100,604 points) [R]
optimize+realign (1144 cameras, 31 markers, 586,847 points) [R]
895 cameras, 40 markers, 1,741,381 points) [T]
cameras, 2,415,632 points) [R]
n_vse (1977 cameras, 2,420,423 points) [R]
tMarkers (1977 cameras, 36 markers, 2,415,632 points) [R]
ectMarkers | align vse (1977 cameras, 36 markers, 3,496,039 points) [R]
ectMarkers | optimize (1977 cameras, 36 markers, 2,415,632 points) [R]
ectMarkers | optimize (1977 cameras, 36 markers, 2,415,632 points) [R]
group4 | reset align | realign (1326 cameras, 36 markers, 877,437 points) [R]
group4 | clear gps | gws85 | reset align | realign (1326 cameras, 2,259,892 points)
er | group4 | clear gps | gws85 | reset align | realign | detectmarkers | manual markers | o
| detectMarkers | optimize | remove Group 4 (651 cameras, 36 markers, 1,632,618 point
terier (1977 cameras, 36 markers, 3,739,235 points) [R]
nterier | optimize (1977 cameras, 31 markers, 3,739,235 points) [R]
2550 cameras, 5,066,034 points)
(2550 cameras, 31 markers, 5,066,034 points) [R]
7.0.1 optimized (4527 cameras, 38 markers, 8,479,442 points) [R]
l+7.0.1 optimized | clean (4527 cameras, 38 markers, 7,611,335 points) [R]
725 cameras, 64 markers, 10,463,701 points) [R]
4 optimize (3701 cameras, 64 markers, 9,909,685 points) [R]
(697 cameras, 22 markers, 1,323,457 points) [R]
11.0 exterior SONY (71 cameras, 2 markers, 351,347 points)
Y (1311 cameras, 46 markers, 4,961,671 points) [R]
SONY JV (364 cameras, 9 markers, 1,292,120 points) [R]
SONY Z (212 cameras, 8 markers, 768,940 points) [R]
SONY S (695 cameras, 27 markers, 2,218,034 points) [R]



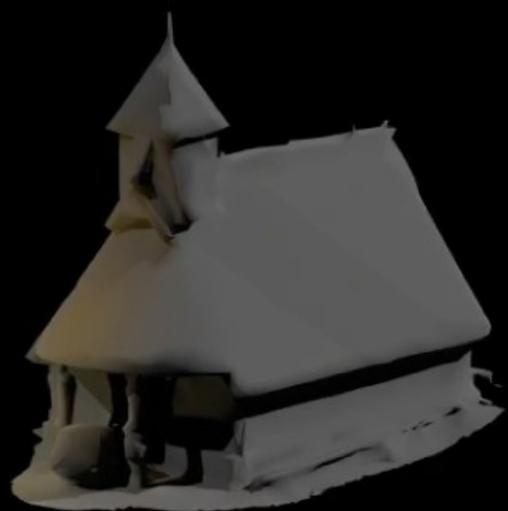


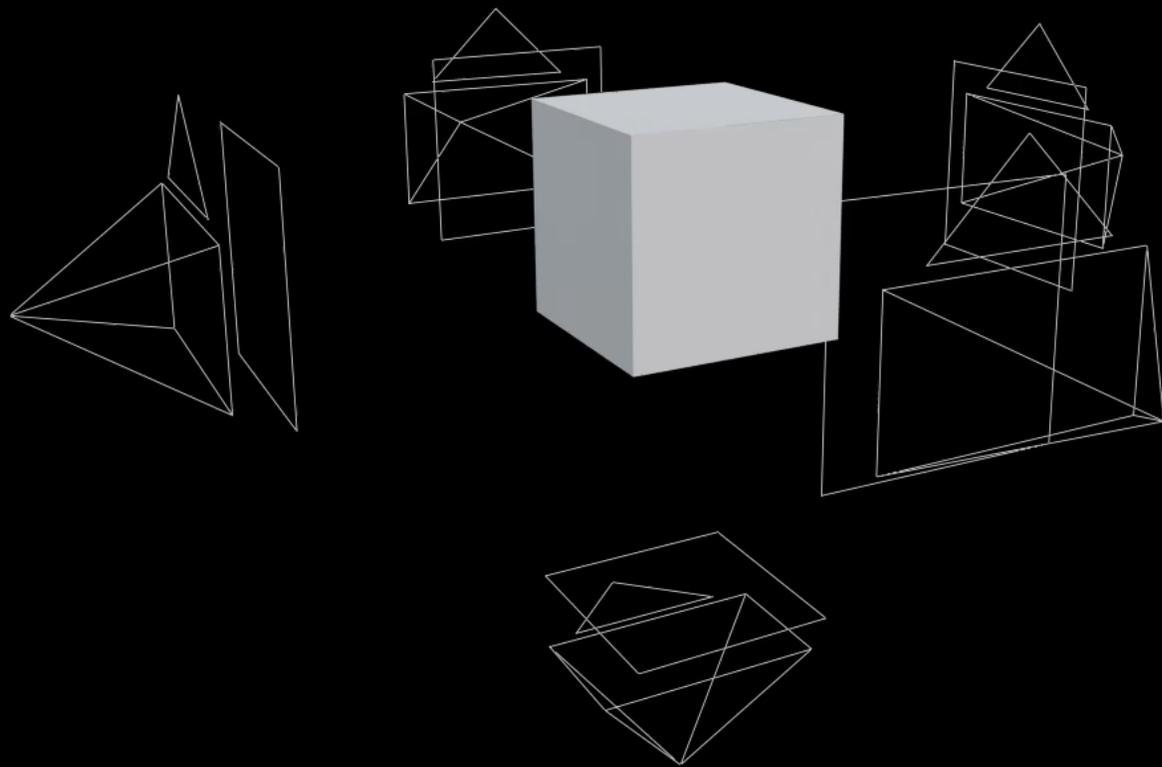
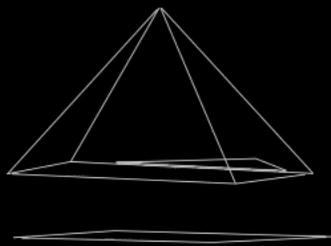
**DenseCloud with 258.644.291 points,
PointCloud with 23.165.012 points**





**Connecting points to create a mesh
and a solid model**





Where it gets complicated

- Accuracy
- Large objects
- Difficult terrain
- Weather conditions
- Flight automation
- Manual flying
- Limited spaces
- Large (and I do mean large) datasets













101

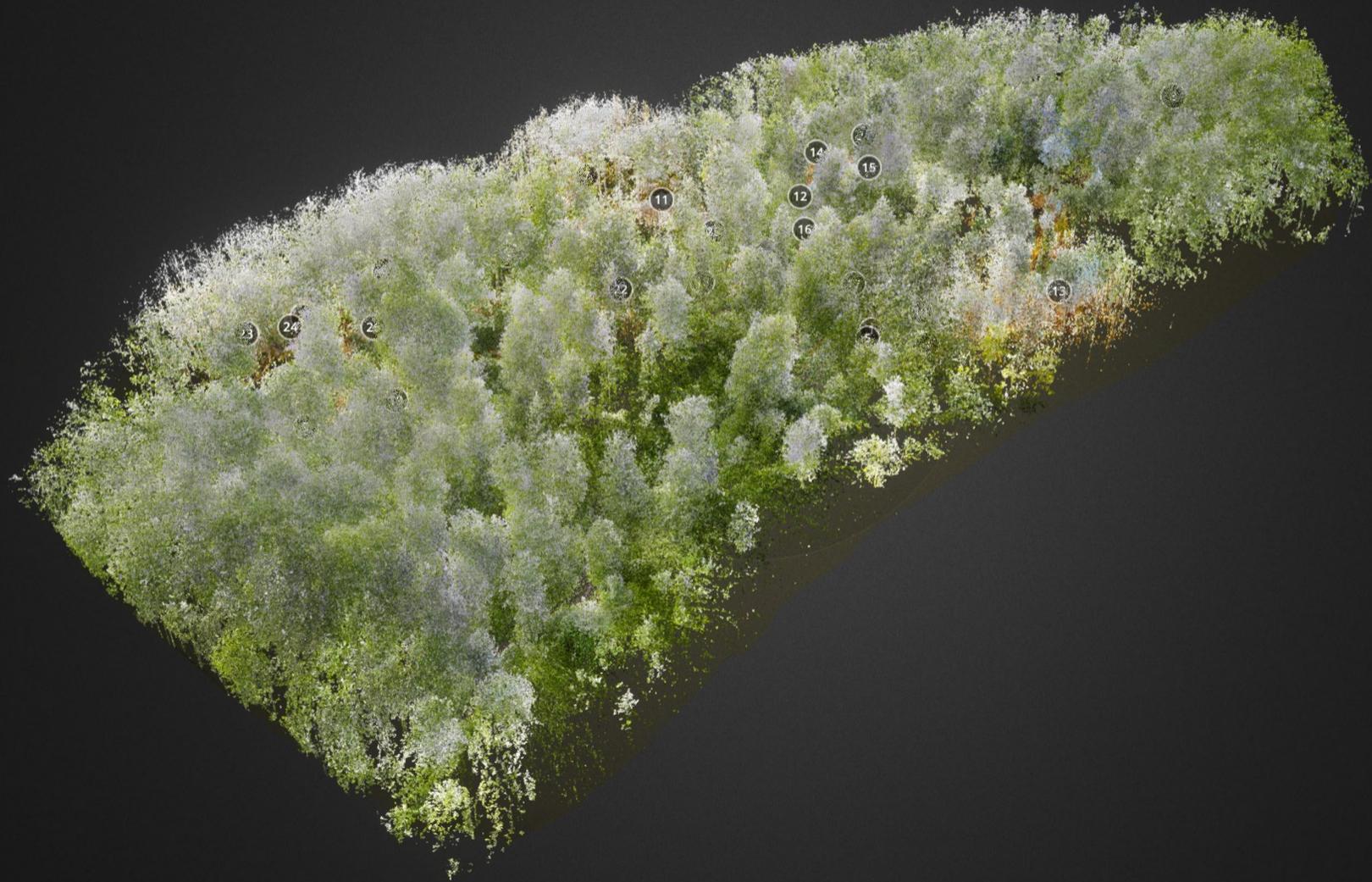


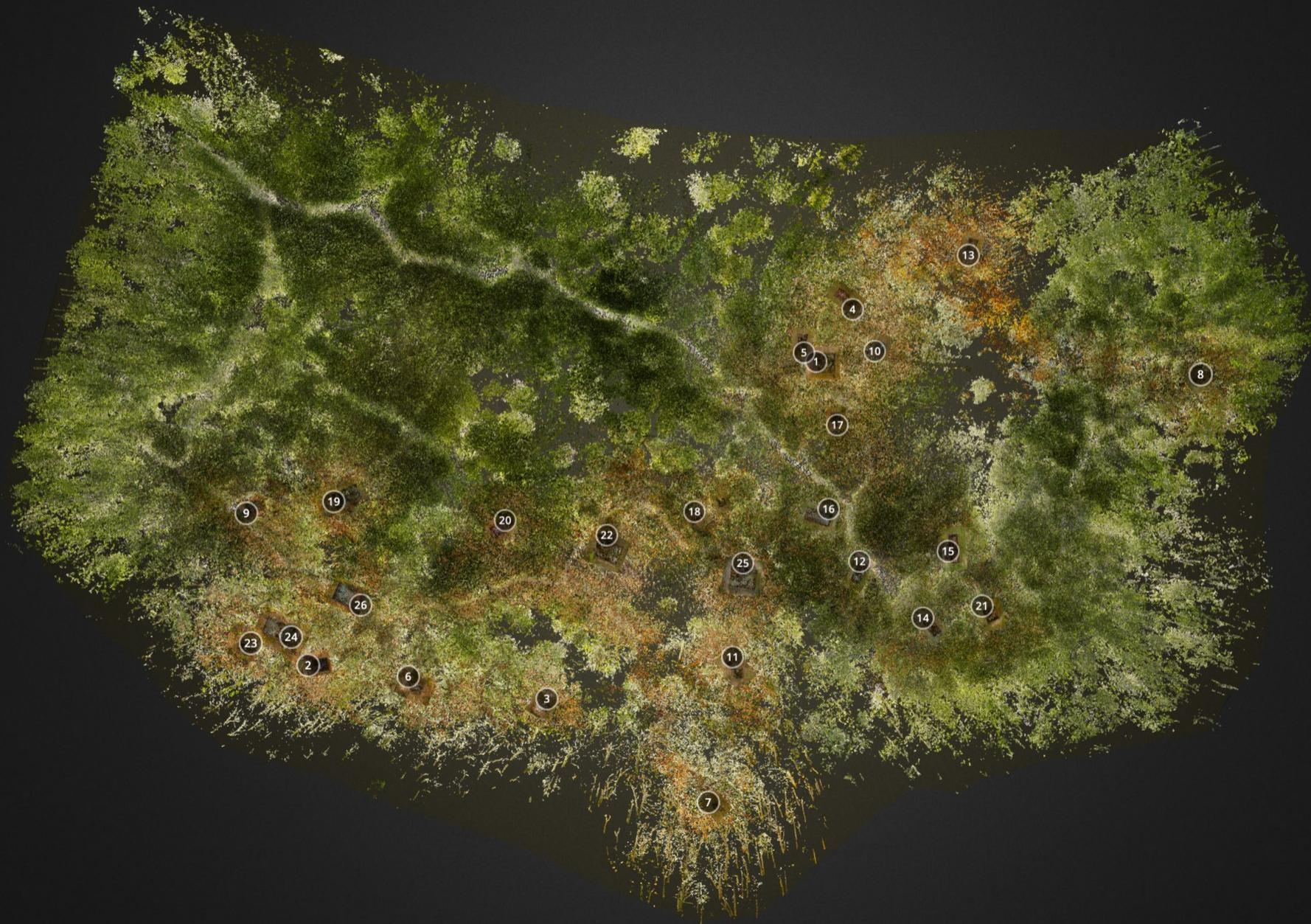












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Join the Training Programme

on Digital Innovation of Cultural Heritage!

As part of the project “Provision of Digital Technologies Fostering Tourism 4.0 and Technological Learning in Montenegro”, we are pleased to invite you to participate in a **Training Programme** focused on digital storytelling and 3D technologies for cultural heritage and tourism. The programme consists of **five interactive workshops**, combining theory and practice:

- **Introduction to 3D and Digital Storytelling (online)**
10 November 2025, 11:00–12:00 (Registration until 7 November)
- **3D Digital Capture and Data Processing (online)**
17 November 2025, 11:00–12:00
- **Principles of Digital Storytelling with 3D Assets (hybrid)**
27 November 2025, 11:00–12:00 TBC
- **3D Data Management (online)**
1 December 2025, 11:00–12:00
- **Hands-on Workshop (on-site)**
Planned for June 2026

Register HERE

or scan the QR code



Participants will gain both **conceptual understanding and practical experience** with digital tools and workflows that enable innovative storytelling and digital preservation of cultural heritage. We warmly invite **professionals, students, researchers, and cultural heritage practitioners** to join us and enhance their skills in digital innovation for Tourism 4.0.

The project is coordinated by Arctur, a Slovenian high-tech company known for its award-winning Initiatives in the field of digital cultural tourism, and is implemented under the mandate of the United Nations Industrial Development Organization (UNIDO) (UNIDO Project SAP ID 230074).

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